|  |  |
| --- | --- |
| **JUDGE:** | **TEAM:**  |

|  |  |  |
| --- | --- | --- |
| **COMPONENT** | **NOTES** | **MARK** |
| **A Skating Skills (SS)**• Quality of gliding• Quality of edges• Use of jumps, spins, steps and turns, lifts, etc. |  |  |
| **B Support Music/Theme – Street Art**• Use of Skating Skills to develop the music/theme• Treatment of space |  |  |
| **C Choreographic Process (CP) - Contrast**• Required process is obvious and dominant• Process is clearly demonstrated using quality, variety and complexity |  |  |
|  |
| **D Gesture (G) - Release**• Required gesture is obvious and dominant• Gesture is clearly demonstrated using quality, variety and complexity |  |  |
|  |
| **E CP and G consistency**• Required choreographic process, gesture and music/theme become one* Blending and balance

• Subtlety |  |  |
| **GENERAL NOTES** |
| **MARKING SCALE** | **2024-2025 CE Elements** | **ERROR** | **DEDUCTION** | **APPLIED** |
| 10 Exceptional9 Superior8 Very Good7 Good6 Above Average5 Average4 Fair3 Weak2 Low Level1 Poor0 Not Skated | **Theme: Revolution**A dramatic change in something; a movement in a circle or curve around a central point.**Process: Cascade**Action, to fall. Sequential movement in which the larger pattern is dependent on the individual movement connecting one to another.**Gesture: Resistance**Movements which resist an opposite strength. (For every action there is an equal and opposite reaction.) | **Fall** by one skater or up to three skaters simultaneously | **-1.0**per fall of 1 to 3 skaters at the same time |  |
| **Clothing**: Anything not according to requirements including costume items/accessories falling on the ice.  | **-2.0**Once per program. |  |
| **Music and Themes**: Use of explicit or inappropriate lyrics or sounds and use of Themes considered to be inappropriate or offensive to the general public.  | **-2.0**Once per program. |  |