ICE SKATING AUSTRALIA 2023 / 2024 Synchronized Skating Elements (June Version 3) Refer also to ISU Communication 2553

SHORT PROGRAM	1	2	3	4	5
Junior	Intersection Element		No Hold Element *	Pivoting Element - Block	
	ANGLED Intersection		• Features ONLY will be counted	• Pivoting must be executed in	
5 Elements	Additional Feature (point of intersection) is required	Move Element	Maximum SB will be called	four (4) lines	
Maximum 2 min 50 sec	1	All Skaters must execute the			
		"same free skating move			Twizzle Element*
Senior and Elite 12	Intersection Element	(fm)"	No Hold Element	Choice of	
	TRIANGLE Intersection	• A second fm is permitted only	• Step Sequence, Additional	Artistic Element – Circle	
5 Elements	Additional Feature (point of	as a part of a FeatureDifferent feet are permitted	Feature is required	OR	
	intersection) is required	• Different feet are permitted	• Only Step Sequence, Additional	Artistic Element - Wheel	
Maximum 2 min 50 sec			Feature will be counted		
			Maximum NHEB will be called		
			(Features not required)		

FREESKATING	1	2	3	4		5	6	7	8
Junior	Creative Element - Lift	Two (2) Different Intersections Additional Feature (Point of		Linear No Hold Element - Line • Step Seque			Synchronized Spin Element*	Traveling Element	Choice of • Move Element with up to
8 Elements 3 min 30 sec +/- 10 sec	Diement Ent	Intersection (pi)) ANGLED Interspermitted	will be called.	Diement Bille	 Step Sequence, Additional Feature is required Only Step Sequence, Additional Feature will be counted Maximum NHEB will be called (Features not required) 		Spin Element	Diemein	4 different fms Only two different types of fms are permitted at the same time. OR Pair Element
FREESKATING	1	2	3	4	5	6	7	8	9
Senior and Elite 12 10 Elements 4 min +/- 10 sec	Creative Element – Group Lift	Group Lift Element gliding with rotations	Two (2) Different Intersections done in any order Intersection #1 – Additional Feature – Point of Intersection (pi) will be called Intersection #2 – Must include a movement at the axis of Intersection other than the Additional Feature (pi rotation) A maximum of Point of Intersection Base (piB) will be called TRIANGLE Intersection not permitted		Move Element with up to 4 different fms. Only two different types of fms are permitted at the same time.	No Hold Element* Only Features are required and will be counted Maximum SB will be called	Pair Element	Pivoting Element - Block	Synchronized Spin * Element 10 Travelling Element

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FREESKATING	1	2	3	4	5	6	7	Comment
Mixed Age 7 Elements 3 min 30 sec +/- 10 sec	Intersection Element Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	Move Element with up to 4 different fms. Only two different types of fms are permitted at the same time	No Hold Element * • Feature and Additional Feature – Step Sequence will be called • A maximum of step sequence level two (s2) will be called	Pivoting Element – Block	Synchronized Spin Element *	Twizzle Element*	Choice of Artistic Element – Circle or Wheel	Follows the General rules for Junior category. Illegal Elements are following the restriction of Rule 992 para 2. c)
Advanced Novice 6 Elements 3 min +/- 10 sec	Intersection Element Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	Move Element with up to 4 different fms. Only two different types of fms are permitted at the same time	No Hold Element* - Features and Additional Feature - Step Sequence will be called	Synchronized Spin Element *	Travelling Element	Choice of Artistic Element – Block or Line	Maximum element le and the level will be o	called as executed.
Basic Novice and Juvenile 6 Elements 3 min+/- 10 sec	Artistic Element – Circle	Intersection Element Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	Linear Element – Line	Move Element Up to 2 different fms	Pivoting Element - Block	Traveling Element	Additional Features can be skated and v be rewarded according to the execution the Team.	

^{*}The NHE, TwE, and SySp may be skated in any order. If two of these Elements follow one another, there must be a clear difference between the two Elements such as;

a different Element Shape is required at the start of the next Element OR a Connection in-between the two Elements

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FREESKATING	1	2	3	4	5	6	Comment
Adult 5 Elements 3 min +/- 10 sec Not permitted - Vaults and Unsustained lift	Intersection Element Additional Feature: Point of Intersection (pi) is optional.	Linear Element - Line	Pivoting Element – Block	Travelling Element	Choice of Mixed Element OR Artistic Element – Block Or Circle Or Line or Wheel		Maximum element levels can be skated and the level will be called as executed. Maximum levels of Additional
Advanced Adult 6 Elements 3 min +/- 10 sec Permitted - Vaults and Unsustained lift	Intersection Element Additional Feature: Point of Intersection (pi) is optional.	Pivoting Element Line	Travelling Element	No Hold Element Features and Additional Feature – Step Sequence is optional	Linear Element - Block	Choice of Mixed Element OR Artistic Element – Block Or Circle Or Line or Wheel	Features (except Step Sequence) can be skated and will be rewarded according to the execution of the Team. Other elements may be incorporated into the Free Skating Program

https://www.isu.org/docman-documents-links/isu-files/event-documents/adult-figure-skating/related-documents-1/31140-technical-requirements-season-2023-24/file