
SECTION 12
THEATRE ON ICE
Amended July 2024

Where no specific By-Law exists in this section, the appropriate By-Laws from other sections of these regulations apply.

A. GENERAL

By-Law 1201

DEFINITION

Theatre on Ice consists of:

1. Choreographic Exercise
2. Free Performance

By-Law 1202

AFFILIATION

1. Members of any one Theatre on Ice Team must all be members of the same ISA Member. Skaters may not represent more than one ISA Member in the same championship or competition.
2. Team replacements for international competition must be members of an ISA Member, however this may be different to that of other team members.

By-Law 1203

TEAM COMPOSITION

1. A Theatre on Ice competition may consist of five (5) categories:
 - a) Senior (Part C)
 - b) Junior (Part D)
 - c) Novice (Part E)
 - d) Open (Part F)
 - e) Adult (Part G)
2. The provisions of ISU Rule 109.2(d) are applicable to the inclusion of skaters from foreign ISU Members to compete in Theatre on Ice teams in an Australian competition, viz up to 25% of a team may be from a foreign Member if so permitted by the country of which the skater is a citizen.

For Theatre on Ice teams in Australian competitions only, up to 50% of a team may be from a foreign member provided:

- a) A maximum of 25% do not have permanent Australian residency,
- b) Written evidence of Australian residency is provided,
- c) Permission to vary the team composition from the ISU Rule is given by ISA each calendar year.

A Team may not skate in more than one category at the same competition.

By-Law 1204

MINIMUM TEAM SIZE

1. Minimum team size must be met when registering at the competition. A team not meeting this requirement will be declared withdrawn.
2. A team declared withdrawn may skate an exhibition with the agreement of the Organising Committee.

By-Law 1205

CHANGING TEAMS

1. Change of Team Form

Any skater wishing to change teams, either temporarily or permanently, must complete the ISA Change of Team Form for signature by all the indicated parties.

2. Residency

Any skater changing teams permanently must comply with the residency and membership requirements of the relevant ISA Member.

By-Law 1206

INTERNATIONAL NOMINATIONS FOR THEATRE ON ICE

1. Nominations for International Theatre on Ice Competitions

Recommendations to the ISA Board for international Theatre on Ice competitions may be made by a panel of International and/or National Judges in consultation with the ISA Standing Committee Chair for Sport Development or selected directly by the Board.

2. Eligibility and Team Composition

To be nominated for an international Theatre on Ice competition, a team must have skated both programs in at least one (1) Theatre on Ice event in Australia in the preceding twelve (12) months with the number of eligible skaters as prescribed by ISA Regulations and the relevant international competition announcement.

At least 75% of the members of any team nominated for International Theatre on Ice sanctioned competitions conducted by an ISU Member must have been entered for the same team at the event and have been present at that event.

3. Team Replacements

Replacement team members are subject to approval by the ISA Board or its delegate and must meet the applicable ISA Regulations, TOI International Guidelines or the Official Announcement of the event including age requirements.

By-Law 1207

CROSS OVER SKATERS AND ALTERNATES

1. Crossover skaters are those who skate in more than one (1) team at the same competition.
2. No team can have more than two (2) crossover skaters.
3. No skater may skate on more than two (2) teams in the same competition. Those teams must be different levels.
4. There will be no crossovers permitted in international competition.
5. There may be up to four (4) alternates per team.

By-Law 1208

CALCULATIONS

If any calculation results in a fraction of less than one team member, the result will be rounded up when the fraction is 0.5 or more, and rounded down when the fraction is less than 0.5.

By-Laws 1209 to 1210 Reserved

By-Law 1211

CLOTHING

All skaters involved in the performance must wear figure skates on both feet.

1. Choreographic Exercise
 - a) All team members must wear all plain black, including pants or tights with full leg covering. Sleeveless tops, unitards and two-piece costumes are permitted provided there is no bare skin other than the head, neck and arms. Black illusion/mesh is permitted.
 - b) Skirts below the knee are not allowed.
 - c) Costume decoration/embellishment is not allowed eg sequins, decorative jewellery, cut outs, etc
 - d) Hairstyles should be as similar as possible.

- e) Hand gloves to the wrist are permitted provided they are flesh coloured or black.
- f) Makeup must be minimal and look natural, not theatrical.
- g) The costume, hair and makeup must not reflect or reference the music and/or theme of the Choreographic Exercise or distract from the performance.

2. Free Performance

Costume, hair and make-up for the Free Performance should enhance the feeling of, and be appropriate for, the story or theme.

- a) The clothing must not give the effect of excessive nudity and be suitable for athletic competition.
- b) Any attachments to clothing or body must be firmly fastened so as not to fall off while skating.
- c) Refer to By-Law 1215 for illegal costumes and accessories.

DEDUCTIONS APPLY. SEE BY-LAW 1240.

By-Law 1212

MUSIC AND THEMES

1. All types of music and sounds, including vocal may be used however, explicit or inappropriate, lyrics or sounds are not permitted.
2. Themes must not be inappropriate or offensive to the general public.
3. Music and themes shall be related to the age and ability of the skaters.

DEDUCTIONS APPLY. SEE BY-LAW 1240.

By-Law 1213

LIGHTING

1. Standard rink lighting is to be used for all events.
2. Spotlights or special lighting are not permitted.

By-Law 1214

SCENERY AND PROPS

1. Scenery and props may be used in the Free Performance ONLY.
2. The use of scenery and/or props is not mandatory.
3. Scenery must not be more than 2.3 metres in height.
4. Once the scenery is assembled it must fit in a 3 x 3 metre square area in the designated storage area of the competition.
5. Illegal and Dangerous items are not permitted. Refer to By-Law 1215.

By-Law 1215**ILLEGAL AND DANGEROUS ITEMS**

As part of risk management and for the safety of skaters, the following items are not permitted as part of any Theatre on Ice performance:

- Apparatus: including but not limited to stilts, trampolines, ladders
- Fragile items: including but not limited to glass, ceramics, mirrors
- Small items that can fall off costumes or body parts: for example, gemstones glued on the face
- Feathers and confetti
- Costumes or props which significantly impair or obscure the vision of the skater
- Weapons: including but not limited to swords, knives, guns, metal or rigid plastic
- Flammable material, smoke machines, liquids
- Live animals
- Cables, ropes and other trip hazards are not permitted on the ice surface

All items (scenery and props) to be used must be supplied in a list at the time of entry and approved by the Organising Committee and/or the Referee who will have the last word on their inclusion or exclusion as appropriate.

If any of the above items are identified prior to performance the team will not be permitted to perform unless the items are removed from the program.

- If any of the above items are identified during the performance the program will be stopped and the team is disqualified.

DEDUCTIONS APPLY. SEE BY-LAW 1240.

By-Laws 1216 to 1220 Reserved

B. COMPETITION

The general By-Laws in Section 6 Championships and Competitions also apply to Theatre on Ice.

By-Law 1221**COMPETITION SCHEDULE**

1. When the event is comprised of two (2) parts it is recommended that they are completed in at least two (2) days but in no more than three (3) consecutive days.
2. Choreographic Exercise must be skated before the Free Performance. At the discretion of the Organising Committee the Choreographic Exercise can be skated either on a preceding day or on the same day as the Free Performance provided there is an interval of at least four (4) hours after the ending of the Choreographic Exercise.
3. Events should not begin before 9:00 a.m. and should not finish after 11:00 p.m.
4. Gates
The Organising Committee must provide separate entry and exit gates to the ice surface.
5. Maps
The Organising Committee must provide a rink map showing the entry and exit gates and the location of the judges' seating with the announcement.
6. The use of a curtain is not permitted.

By-Law 1222**WRITTEN PROGRAM DESCRIPTION**

1. The official competition program may contain a written description of the performance. It is provided by the team at the time of entry to the competition and must not be more than 50 words in length.
2. If an audio description is included, it will count toward the length of the program.
3. Audio descriptions are not read by the announcers.

By-Law 1223**OFFICIAL PRACTICES**

Official practices, if offered, should be scheduled as close as possible to the day of the competition, and may be separate for the Choreographic Exercise and Free Performance or combined.

Teams may choose to perform all or only part of any program.

Scenery and props may be used during practices however Set Up and Breakdown, must be accomplished in the time allowed.

1. Choreographic Exercise - 10 minutes

The music will be played two minutes and then again 7 minutes from the start of the practice, without stopping.

A 30 second warning will be given before the music is played.

2. Free Performance - 12 minutes

The music will be played 5 minutes from the start of the practice, without stopping.

A 30 second warning will be given before the music is played.

3. Combined Practice - 17 minutes

The Choreographic Exercise music will be played two minutes from the start of the practice, without stopping.

The Free Performance music will be played 10 minutes from the start of the practice, without stopping.

A 30 second warning will be given before the music is played.

By-Law 1224

STARTING ORDER

See ISU Rule 963 (Special Regulations & Technical Rules Synchronized Skating), substituting “Short Program” with “Choreographic Exercise” and “Free Skate” with “Free Performance”.

At the discretion of the Organising Committee, the Free Performances may be skated in the reverse order of the Choreographic Exercise result.

By-Law 1225

WARM UP AND CALL TO START

Timing of the warm up will begin with the last skater to enter the ice provided the entry of the team is continuous and not interrupted, otherwise the timing will begin at the first point of interruption.

1. Choreographic Exercise

- a) The first team after an ice resurface or of each new starting group will be directed onto the ice by the Ice Referee and has 90 seconds to warm up.
- b) After a warning of 30 seconds remaining, the conclusion of the warm up will be announced and teams must immediately take their starting position. They will be introduced and must then signal for the music to be played within 30 seconds.
- c) After the preceding team has exited the ice, at the direction of the Ice Referee, the next team may enter the ice and warm up during the judging time of the previous team.
- d) When the marks are being read, team must immediately take its starting position. It will be introduced and must then signal within 30 seconds for the music to be played.
- e) At the conclusion of the Choreographic Exercise, teams have 30 seconds to exit the ice.

2. Free Performance Scenery Setup

Non team members and alternates not wearing skates are not permitted to step on the ice to assist with set up.

a) First team after an ice resurface or with a new starting group

At the direction of the Ice Referee, some of the skaters from the first team may enter the ice to place any scenery and props. They must then exit the ice and wait with the rest of their team to be called for their 90 second warm-up.

b) Subsequent teams

Once the preceding team has left the ice with its scenery (refer to By-Law 1228) and the ice surface has been checked for debris, some skaters of the following team may enter the ice to set up their scenery and props and while the judging panel is awarding its marks. They must then exit the ice and wait with the rest of their team to be called for their 90 second warm-up.

c) If the whole team enters the ice to set up the scenery or any skater starts warming up, the warm up time has started.

d) The Ice Referee monitors the set-up of scenery and props and reports any time variations or violations to the Referee.

e) After a warning of 30 seconds remaining, the conclusion of the warm up will be announced and teams must immediately take their starting position. They will be introduced and must then signal within 30 seconds for the music to be played.

3. Interruption

In case of an interruption in the competition of more than 10 minutes, the team concerned will be permitted a second warm-up period.

DEDUCTIONS APPLY. SEE BY-LAW 1240.

By-Law 1226

DURATION OF SKATING

1. Timing will begin with the first purposeful movement of any member of the team or audio description.
2. Timing will cease when the last skater comes to a complete stop.

DEDUCTIONS APPLY. SEE BY-LAW 1240.

By-Law 1227**INTERRUPTIONS, MUSIC DEFICIENCIES, ADVERSE CONDITIONS AND INCOMPLETE PROGRAMS**

1. Follow ISU Rule 965 (Special Regulations & Technical Rules Synchronized Skating), as can be reasonably applied to Theatre on Ice.
2. All skaters must remain on the ice for the duration of the program. Skaters may appear and disappear behind scenery or props, but may not leave the ice until the completion of the program.

DEDUCTIONS APPLY. SEE BY-LAW 1240.

By-Law 1228**SCENERY BREAK DOWN**

1. When the performance has concluded, the team may take their bows and must remove all scenery, props and debris within 90 seconds while wearing skates.
2. Non team members and alternates not wearing skates are not permitted to step on the ice to assist with breakdown.
3. There will be no timing announcements during the breakdown period.
4. The Ice Referee will check that all objects have been removed and report any violation to the Referee.
5. The Ice Referee will direct ice sweepers to check and remove any visible debris remaining on the ice before permitting the next team to enter.

By-Law 1229**BEHAVIOUR OF COMPETITORS AND TEAM PERSONNEL**

See ISU Rule 839 (Special Regulations & Technical Rules Synchronized Skating), substituting “Choreographic Exercise” for “Short Program” and “Free Performance” for “Free Skating”.

By-Law 1230 Reserved

By-Law 1231**OFFICIALS**

1. Referee –required; not part of the judging panel if numbers allow.
 - a. Manages the panel of judges
 - b. Instructs the Ice Referee regarding their duties
 - c. Decides on deductions as per By-Law 1240
 - d. Decides on disqualifications as per By-Law 1240
 - e. Other duties as per ISU Rule 920 (SyS).
2. Assistant Referee - if possible, and not part of the judging panel if numbers allow.
 - a. Assists the Referee in their duties and decisions, particularly with timing of interruptions and applicable deductions.
 - b. Monitors the process and timing of scenery and prop set up and breakdown
 - c. Continuously watches the performance and notes if any parts of costumes fall to the ice or there are any safety concerns.
3. Ice Referee – required; this could be a judge or a suitable adult appointed by the Organising Committee.
 - a. Manages the entry of teams to the ice
 - b. Monitors the process and timing of scenery and prop set up and breakdown
 - c. Checks compliance of costumes and props
 - d. Watches the performance and notes if any parts of costumes fall to the ice or any safety concerns
 - e. Notifies the Referee of any breaches of the above
4. At least three judges accredited to judge Theatre on Ice. One of these may include the Referee.
5. For safety, it is recommended that there are competent skaters available after each Free Performance to act as ice sweepers to check and remove debris from the ice.

By-Law 1232**MARKING THE CHOREOGRAPHIC EXERCISE**

Choreographic Exercise is based on three axes:

1. Theme
2. Choreographic process
3. Type of gesture or movement

The focus must be on the three axes described above.

The axes for each new season beginning January 1 will be published by ISA.

Five marks, each between 0 and 10 (given in increments of 0.25 units), will be awarded with the following definitions:

10 - exceptional	4 - fair
9 - superior	3 - weak
8 - very good	2 - low-level
7 - good	1 - poor
6 - above average	0 - not skated
5 - average	

Skating Skills (SS)	<ul style="list-style-type: none"> • Quality of gliding • Quality of edges • Use of jumps, spins, steps and turns, lifts, etc.
SS Support Music/Theme	<ul style="list-style-type: none"> • Use of Skating Skills to develop the music/theme • Execution of movement • Body positions and Placement
Choreographic Process (CP)	<ul style="list-style-type: none"> • Required process is obvious and dominant • Process is clearly demonstrated using quality, variety and complexity
Gesture (G)	<ul style="list-style-type: none"> • Required gesture is obvious and dominant • Gesture is clearly demonstrated using quality, variety and complexity
CP & G Consistency	<ul style="list-style-type: none"> • Required choreographic process, gesture and music/theme become one • Blending and Balance • Subtlety

By-Law 1233**MARKING THE FREE PERFORMANCE**

Five marks, each between 0 and 10 (given in increments of 0.25 units), will be awarded with the following definitions:

10 - exceptional	4 - fair
9 - superior	3 - weak
8 - very good	2 - low-level
7 - good	1 - poor
6 - above average	0 - not skated
5 - average	

Skating Skills (SS)	<ul style="list-style-type: none"> Quality of gliding Quality of edges Use of jumps, spins, steps and turns, lifts, etc.
Choreographic Composition	<ul style="list-style-type: none"> Use of various choreographic processes and gestures Treatment of space
Quality of Groups	<ul style="list-style-type: none"> Formations and ensembles and their relation to each other Balance and Cohesion
Theatricality	<ul style="list-style-type: none"> Acting Scenery and/or Props (if used) Costumes
Creation of a Universe	<ul style="list-style-type: none"> Emotion and Feeling Originality / Creativity Intensity and Impact

Use of scenery is not a requirement but if scenery is used it should enhance and not detract from the performance.

By-Law 1234**DETERMINATION AND PUBLICATION OF RESULTS**

The Choreographic Judging System (CJS) is a modified version of the ISU Judging System (IJS) and determination of results. Refer to ISU Rule 843 (Special Regulations & Technical Rules Synchronized Skating) para 1, j and k; paras, 2, 3 and 4 as applies to Theatre on Ice (substituting “Choreographic Exercise” for “Short Program” and “Free Performance” for “Free Skating”; and By-Law 1240 for Deductions.

By-Laws 1235 to 1239 Reserved

By-Law 1240

TABLE OF DEDUCTIONS

Error	Deduction	Taken By	Comments
Fall by one skater or up to three skaters simultaneously	-1.0 per fall of 1 to 3 skaters at the same time*	Judges and Referee - majority	*In case of multiple falls, clarify which falls have been identified.
By-Law <u>1211</u> Clothing	<u>-2.0</u>	Judges and Referee - majority	<u>Anything not according to requirements including costume items/accessories falling on the ice. Once per program.</u>
By-Law <u>1212</u> Music and Themes	<u>-2.0</u>	Judges and Referee - majority	<u>Use of explicit or inappropriate lyrics or sounds</u> <u>Use of Themes considered to be inappropriate or offensive to the general public</u>
By-Laws <u>1214</u> and <u>1215</u> Scenery and Props Violation	-2.0	Referee	<u>Ice Referee to also report any violations to the Referee.</u>
By-Law <u>1215</u> Dangerous Items	<u>Not permitted to perform with any dangerous or unapproved items</u>	Referee	<u>Identified before performance and/or reported by the Ice Referee</u>
	<u>Disqualified</u>		<u>Identified during or after performance. Ice Referee to also report any violations to the Referee.</u>
By-Law <u>1225</u> Call to Start and Warm Ups	-1.0	Referee	<u>>30 to 60 seconds late</u>
	<u>Withdrawn</u>		<u>> 60 seconds late</u>
By-Laws <u>1225.2</u> and <u>1228</u> Scenery set up and breakdown	<u>-2.0</u>	Referee	<u>Non team members are not permitted to step on the ice to assist with set up or breakdown.</u>
By-Law <u>1226</u> Duration of Skating	<u>-1.0</u>	Referee	<u>For every 10 seconds over or under allowed time</u>

By-Law <u>1227</u> <u>Interruptions, Music</u> <u>Deficiencies,</u> <u>Adverse Conditions</u> <u>and Incomplete</u> <u>Programs</u>	-1.0	Referee	<u>Ice Referee to also report any violations</u> <u>to the Referee.</u>
By-Laws 1228.4 and 1228.5 Objects and/or debris left on ice	-1.0	Referee	<u>Ice Referee to also report any violations</u> <u>to the Referee.</u>
By-Law 1229 Behavior of Competitors and <u>Team Personnel</u>	-1.0	Referee	<u>Ice Referee to also report any violations</u> <u>to the Referee.</u>

By-Law 1241**C. THEATRE ON ICE - SENIOR**

SENIOR THEATRE ON ICE COMPETITION	May be in two parts 1. Choreographic Exercise 2. <u>Free Performance</u>
DURATION OF CHOREOGRAPHIC EXERCISE	2 minutes and 30 seconds +/- 10 seconds
DURATION OF FREE PEFORMANCE	5 minutes and 30 seconds +/- 10 seconds
TEAM COMPOSITION	A Senior Theatre on Ice team must consist of at least eight (8) but not more than twenty (20) persons. Crossover skaters <u>and alternates</u> are permitted as per By-Law <u>1207</u> .
ELIGIBILITY	At close of entries all team members must: 1. Be current financial members of an ISA Member, 2. Have attained the age of 15 years before July 1 preceding the competition. 3. Have passed Preliminary Pattern Skills Test or Preliminary Singles Technical Test or Preliminary Pattern Dance Test or Preliminary Solo Ice Dance Test or equivalent (ISA By-Law 207).

By-Law 1242**D. THEATRE ON ICE - JUNIOR**

JUNIOR THEATRE ON ICE COMPETITION	May be in two parts <ol style="list-style-type: none"> 1. Choreographic Exercise 2. <u>Free Performance</u>
DURATION OF CHOREOGRAPHIC EXERCISE	2 minutes and 30 seconds +/- 10 seconds
DURATION OF FREE PERFORMANCE	5 minutes +/- 10 seconds
TEAM COMPOSITION	A Junior Theatre on Ice team must consist of at least eight (8) but not more than <u>twenty (20) persons</u> . Crossover skaters <u>and alternates</u> are permitted as per <u>By-Law 1207</u> .
ELIGIBILITY	At close of entries all team members must be current financial members of an <u>ISA Member</u> , In addition: <ol style="list-style-type: none"> 1. 75% have attained the age of 11 years before but not 19 years before July 1 preceding the competition. Maximum of 25% may be aged 8 to 10 years or 19 to 21 years before July 1 preceding the competition. 2. At least 50% of team members must have passed Preliminary Pattern Skills Test or Preliminary Singles Technical Test or Preliminary Pattern Dance Test or Preliminary Solo Ice Dance Test or equivalent (ISA By-Law 207).

By-Law 1243**E. THEATRE ON ICE - NOVICE**

NOVICE THEATRE ON ICE COMPETITION	May be in two parts: <ol style="list-style-type: none"> 1. Choreographic Exercise 2. Free Performance
DURATION OF CHOREOGRAPHIC EXERCISE	2 minutes and 30 seconds +/- 10 seconds
DURATION OF FREE PERFORMANCE	4 minutes and 30 seconds +/- 10 seconds
TEAM COMPOSITION	A Novice Theatre on Ice team must consist of at least eight (8) but not more than twenty (20) persons. Crossover skaters <u>and alternates</u> are permitted as per <u>By-Law 1207</u> .
ELIGIBILITY	At close of entries, all team members must: <ol style="list-style-type: none"> 1. Be current financial members of an ISA Member, 2. Have not attained the age of 18 years before July 1 preceding the competition. In addition: <ol style="list-style-type: none"> 3. 75% have not attained the age of 15 years before July 1 preceding the competition 4. No minimum test requirement.

By-Law 1244**F. THEATRE ON ICE – OPEN**

OPEN THEATRE ON ICE COMPETITION	May be in two parts: <ol style="list-style-type: none"> 1. Choreographic Exercise 2. Free Performance
DURATION OF CHOREOGRAPHIC EXERCISE	2 minutes and 30 seconds +/- 10 seconds
DURATION OF FREE PERFORMANCE	4 minutes and 30 seconds +/- 10 seconds
TEAM COMPOSITION	An Open Theatre on Ice team must consist of at least eight (8) but not more than twenty four (24) persons Crossover skaters <u>and alternates</u> are permitted as per <u>By-Law 1207</u> .
ELIGIBILITY	At close of entries, all team members must be current financial members of <u>an ISA Member</u> . In addition: <ol style="list-style-type: none"> 1. There are no age restrictions 2. There is no minimum test requirement

By-Law 1245**G. THEATRE ON ICE – ADULT**

ADULT THEATRE ON ICE COMPETITION	Adult Theatre on Ice competition may be in two parts: <ol style="list-style-type: none"> 1. Choreographic Exercise 2. Free Performance
DURATION OF CHOREOGRAPHIC EXERCISE	2 minutes and 30 seconds +/- 10 seconds
DURATION OF FREE PERFORMANCE	<u>4 minutes +/- 10 seconds</u>
TEAM COMPOSITION	<u>An Adult Theatre on Ice Team</u> must consist of at least eight (8) but not more than twenty four (24) persons. Crossover skaters <u>and alternates are permitted as per By-Law 1207.</u>
ELIGIBILITY	At close of entries all team members must: <ol style="list-style-type: none"> 1. Be current financial members of <u>an ISA Member</u>, 2. Have attained the age of 18 years <u>before</u> July 1 preceding the competition. <p>In addition:</p> <p>There is no minimum test requirement</p>